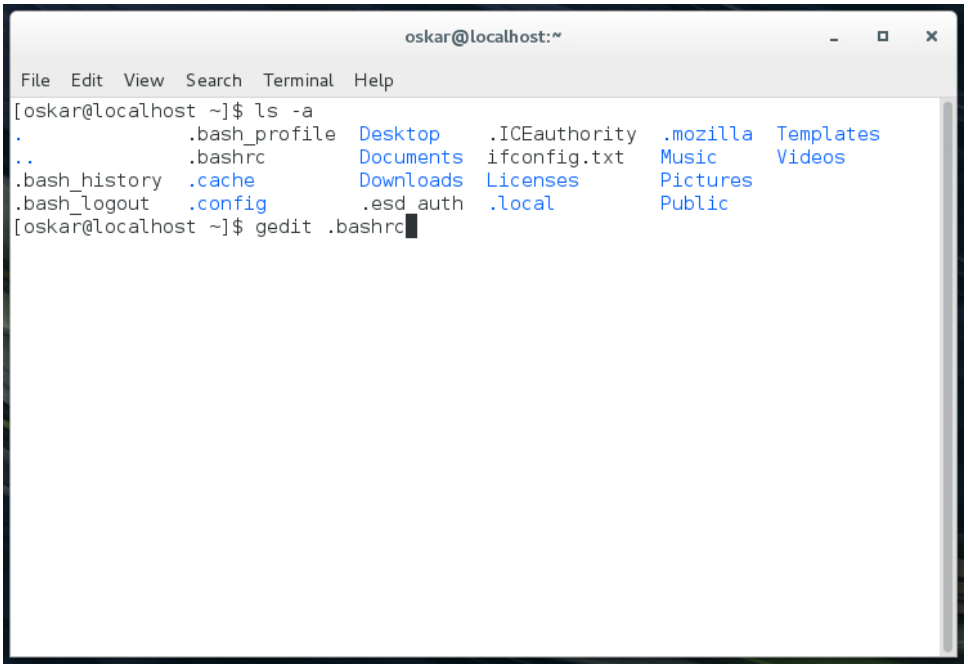
Adding the MARIN_LICENSE_PATHS environment variable

This page describes how to set the MARIN_LICENSE_PATHS environment variable in Scientific Linux.

> ⚠ In this example we assume that you created a folder called Licenses in your HOME directory.

1. Open a Terminal
2. In the Terminal type "gedit .bashrc". Do not forget the dot in front of bashrc. Otherwise an empty text file will be opened.

> ✓ You can use any Linux text editor that you're familiar with and that is available on your system.



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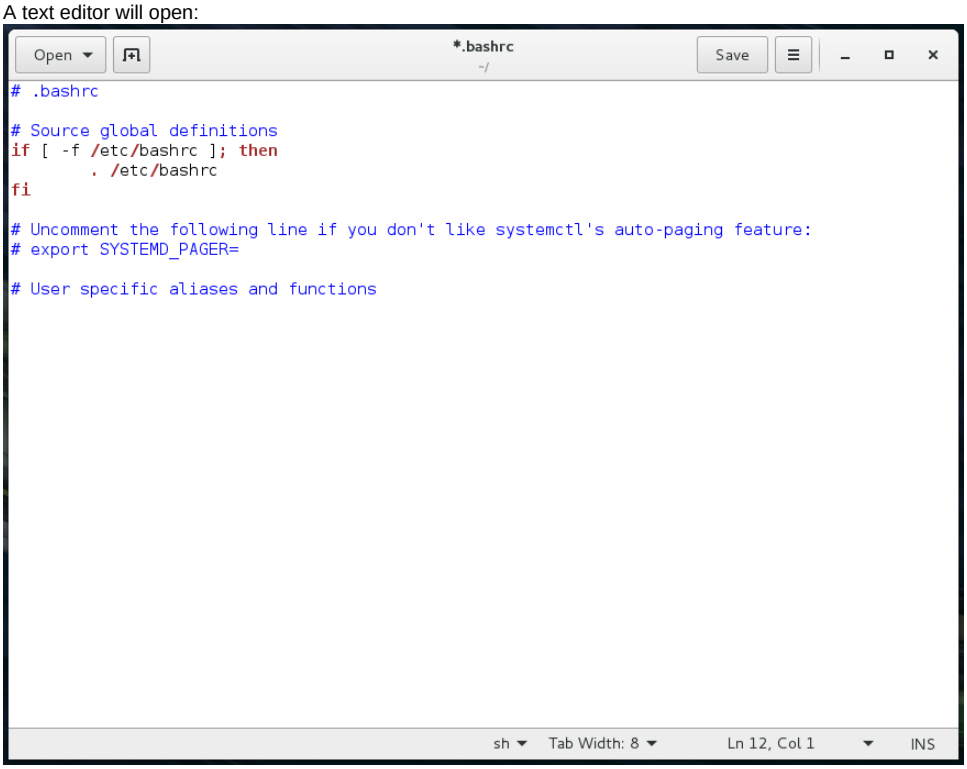
3. A text editor will open:

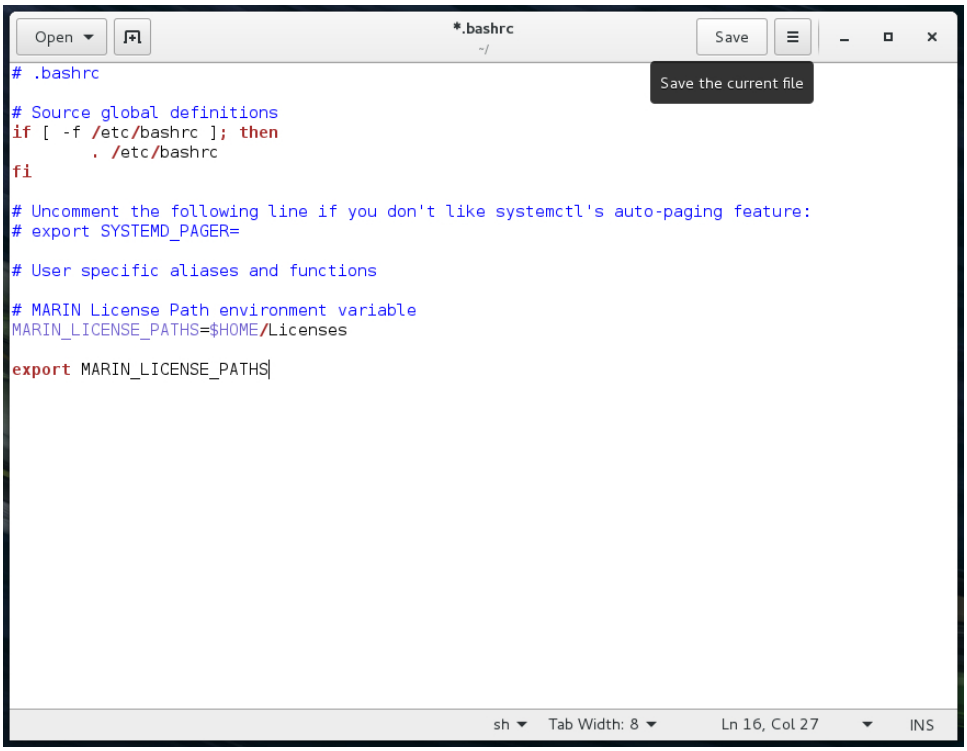


4. At the end of the text file add:

```
# MARIN License Path environment variable
MARIN_LICENSE_PATHS=$HOME/Licenses

export MARIN_LICENSE_PATHS
```

The result should look like this:



5. Save the file. The * in front of .bashrc, in the title bar of the GEdit text editor, will disappear. You can now close the editor.

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6. To make sure everything is set as you wish, open a new Terminal. It has to be a new Terminal since the .bashrc file is evaluated when you open the Terminal.
   In the new Terminal, type "set" and press Enter. The command will generate a lot of output. Scroll up until you see MARIN_LICENSE_PATHS.

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