

# New Constraint...

This option is only available when a relation is selected to connect a constraint to. It initiates the [Expression Editor](#) and enables you to add a [constraint](#) to the [knowledge base](#) and connect it to the [relation](#) in focus.

As mentioned before, you are able to make many equal constraints with ease. However, most of the time this is not what you want. For one thing, it will become harder and harder to know which constraint is connected to a relation (for instance, when you want to modify this constraint). Therefore, we want to stress that you should always first try to connect (and sometimes modify) existing constraints. Think about your requirements. This will save you a lot of time searching for bugs in your knowledge base.

[Quaestor interface](#) | [Constraint](#)>