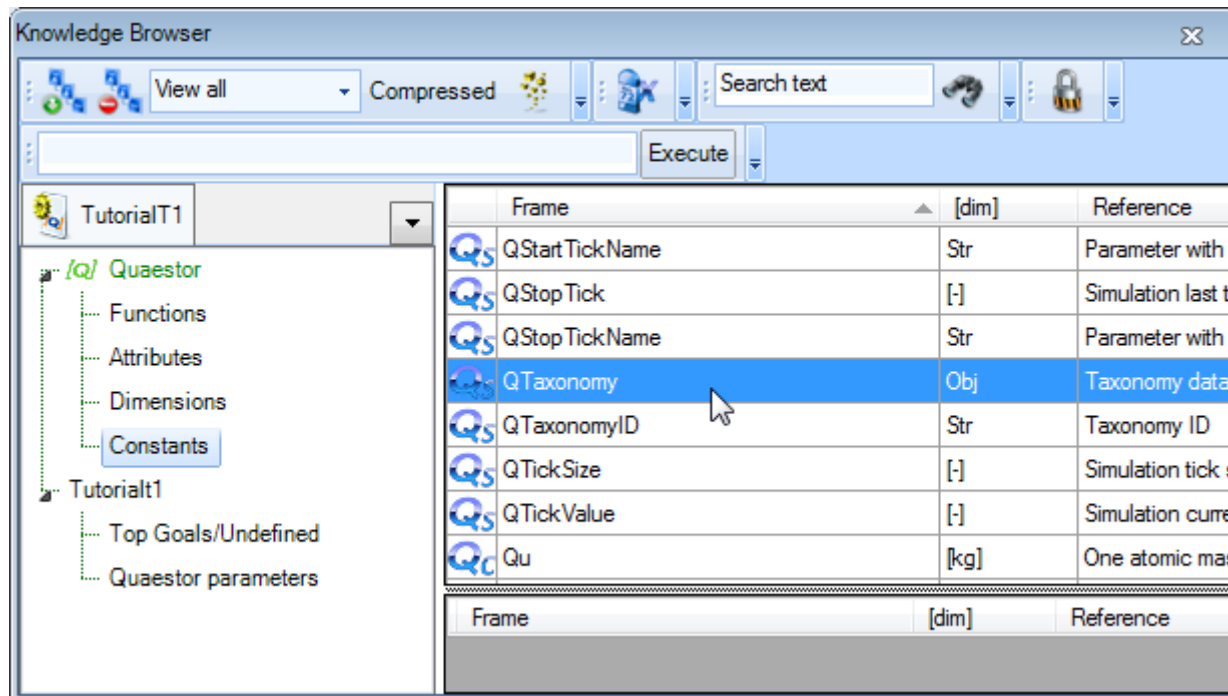


# Preparing a knowledge base for Taxonomy/Entity use

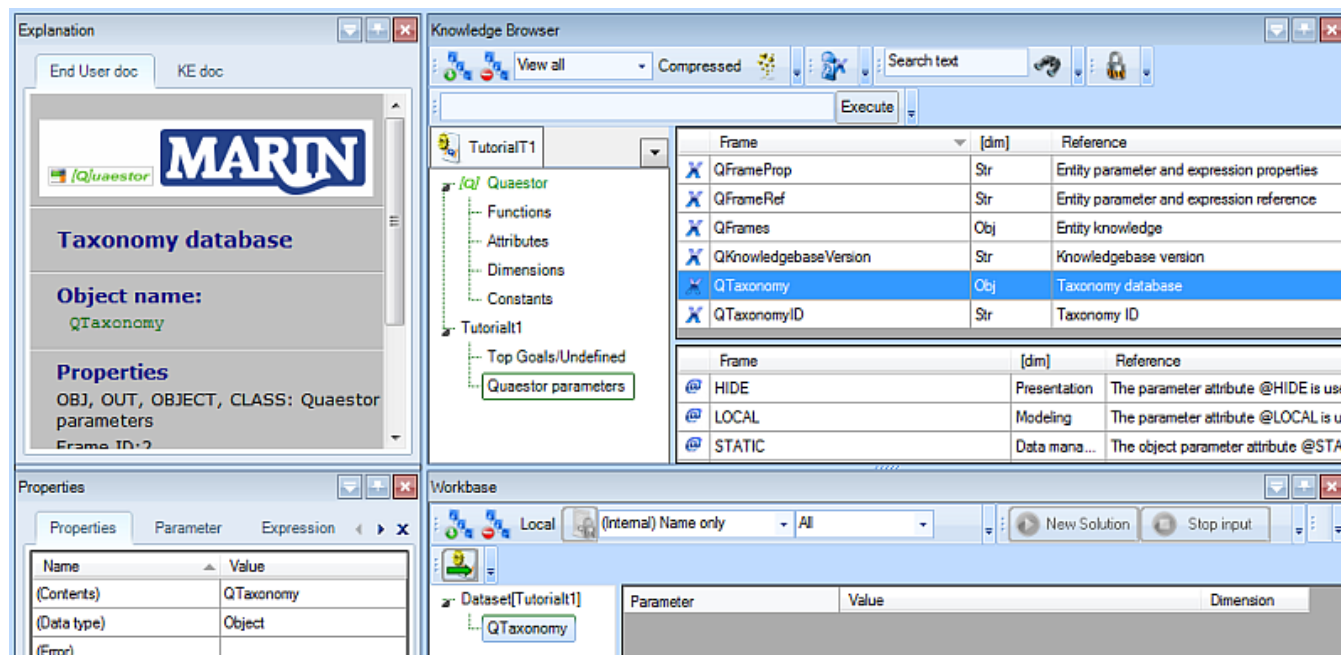
First you have to include a group of standard Quaestor parameters on the basis of which Quaestor makes available its Taxonomy related functionality.

- **Start Quaestor** program, select *File > New > Knowledge base*. Click on *Newqkb* in the *Knowledge Browser* to put the focus on a new empty knowledge base, then open the *Constants* node below the *Quaestor* node and select the *QTaxonomy* object:



- Double-click on the *QTaxonomy* object and click *OK* in the window that pops up.

The **knowledge base** now contains a group of standard Taxonomy parameters and the *QTaxonomy* object is automatically introduced in the *Dataset* of the **Workbase**,



The *QTaxonomy* object can be regarded as being a container of the Taxonomy to be created. Now you can start building your Taxonomy!



Although a Taxonomy is created in the *Dataset* of the **Workbase**, it is considered to be **knowledge** and not data!



The development or modification of taxonomies is restricted to Knowledge Engineers.

As some of the related standard parameters are hidden in the normal user mode, you have to select *Tools -> Options -> Modeler* and check the "Show hidden data" option. You can toggle this option with *Ctrl+H*.

- Select *File -> Save as..* to save your knowledge base. Name it something useful.

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