

# Known bugs

- SPM buoy damping is not yet validated
- Extra switch in GUI to handle slack line in line dynamics not yet present ([ANYM-107](#))
- 3D visualizer (aNyMOOR.Dynfloat) can be slow
- The reference names in [output files](#) are not consistent
- In case one or more elements of the dynamic mooring lines are compressed instead of strained significantly due to large motions at the fairleads or at the seabed, it can cause numerical instabilities when the compressions are too large. A message is provided in that case.