


# Creating a Taxonomy type knowledge base, a Ship Configurator

<b>Tutorial 2 Developing a Taxonomy</b>	<b>Learning goals</b> <ol style="list-style-type: none"><li>1. Startup a Taxonomy/Entity knowledge base</li><li>2. Build up a Taxonomy of Entities</li><li>3. Create Entity-relations and normal relations</li><li>4. Connect to external programs to create documents and sheets</li></ol>	<b>Prior knowledge</b> <ul style="list-style-type: none"><li>• Basic computer skills</li><li>• The <a href="#">previous tutorial</a> which is the working example (MUST READ)</li></ul> <b>Optional background knowledge</b> <ul style="list-style-type: none"><li>• <a href="#">Taxonomy concept</a></li><li>• <a href="#">Taxonomy or model/process configuration based applications</a></li><li>• <a href="#">The tutorials on Quaestor basics</a></li><li>• <a href="#">Knowledge engineering getting started course Part 1 (PDF document)</a></li><li>• <a href="#">Knowledge engineering getting started course Part 2 (PDF document)</a></li></ul>	
---	---	---	---

## Content

The tutorial has the following sections:

- [Start up the Taxonomy Entity Concept](#)
- [Build up a ship configurator Taxonomy](#)

[Back to all Taxonomy tutorials](#)