

Using a Taxonomy type knowledge base, a Ship Configurator

Tutorial 1 Using a Taxonomy	Learning goals 1. Getting familiar with the use of the Taxonomy-Entity concept. 2. Create a solution in the Ship_configurator.qkb knowledge base.	Prior knowledge • Basic computer skills Optional background knowledge • Taxonomy concept • Taxonomy or model/process configuration based applications	
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Content

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- [Start a ship configurator project](#)
- [Define a ship configuration](#)
- [Perform design analyses](#)

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