@STATIC

The **object parameter** attribute @STATIC is used to define the object to remain in the kernel knowledge base dataset when a project is started or created.

Syntax

Place @STATIC in the data slot of the parameter

Remarks

Only objects with the @STATIC attribute are left in the dataset of the knowledge base, all other are removed upon loading a Quaestor project. Is a convenient way to have datasets as knowledge in the knowledge base that can be used in project but are not copied to it. @STATIC objects can for instance be accessed by an |OPTIONS| scripts or through the QUERY#() function.

Member of functional group: Data management

Member of knowledge base type: Classic and general type, Scenario type and Taxonomy type

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