

# User's Guide

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This is the Quaestor User's Guide home page.

Quaestor is a software framework to both develop and use knowledge bases containing computational methods and data. The combination of a project (a project file), a knowledge base (a knowledge file) and the Quaestor program makes a knowledge-based system to streamline design and engineering processes (workflows).

This user documentation is primarily targeted on the use of Quaestor as the development platform for knowledge based engineering. Although this information is also very interesting for users (Domain experts and End-Users), they should primarily rely on the documentation provided inside the knowledge based system or provided separately as a "Getting started" documentation.

Version information can be found in [here](#).

## Documentation overview

### General information

- [What is Quaestor](#)
- [User levels and rights](#)
- [Start-up process](#)
- [Graphical User Interface overview](#)

### Learning Quaestor

- From an [application](#) perspective:

Application types	Examples and references
<a href="#">Classic knowledge based applications</a>	<a href="#">Classic: KOAS, MVR</a>
<a href="#">Scenario based applications</a>	<a href="#">Scenario: QDESP, QSTAP</a>
<a href="#">Taxonomy based applications</a>	<a href="#">Taxonomy: DeSIS3, QPROP, QRAPID</a>
<a href="#">Web-based applications</a>	<a href="#">Web-based: e-MARIN, RISING</a>

- From an [user](#) level perspective:

Knowledge Engineer (KE)	Domain Expert (DE)	End User (EU)
<a href="#">Background</a>	<a href="#">Background</a>	<a href="#">Background</a>
<a href="#">Graphical User Interface</a>	<a href="#">Graphical User Interface</a>	<a href="#">Graphical User Interface</a>
<a href="#">Tutorials</a>	<a href="#">Tutorials</a>	
<a href="#">Tips &amp; Tricks</a>		
<a href="#">Example knowledge bases</a>		

- From a [development](#) perspective:

Overviews	Advanced	More resources
<a href="#">General syntax</a>	<a href="#">Knowledge documentation</a>	<a href="#">Background papers</a>
<a href="#">Functions</a>	<a href="#">Using Quaestor objects</a>	
<a href="#">Attributes</a>	<a href="#">Data use and management</a>	
<a href="#">Constants</a>	<a href="#">Image management</a>	

Dimensions	Use of external/satellite programs	
	Knowledge and knowledge base protection	
	Testing Quaestor and Quaestor based systems	

## Background papers

1. ...
2. ...